

BALTICON 35

HOURS OF OPERATION & LOCATIONS

	Location	Friday	Saturday	Sunday	Monday
Art Show	International D/E	4pm-9:30pm	10am-8pm	10am-Noon	
	Auction, Sunday 1:00pm in Carroll, Sales Open Sunday 1:15pm				
Con Ops/Information	Front of International E (24 hours)				
Con Suite	Hopkins	2pm-2am	10am-2am	10am-2am	10am-2pm
	Fri. and Sat. after hours, serves as conversation lounge.				
Dealers Room	Liberty	4pm-8pm	10am-6pm	10am-6pm	10am-2pm
Registration	Liberty Foyer	Noon-11pm	9am-10pm	9am-8pm	10am-1pm
Computer Gaming	Calhoun	3pm-12mid	10am-10pm	10am-12Mid	10am-2pm
Autograph signing table	In Front of Liberty Ballroom, See posted schedule				

SPECIAL EVENTS

Friday

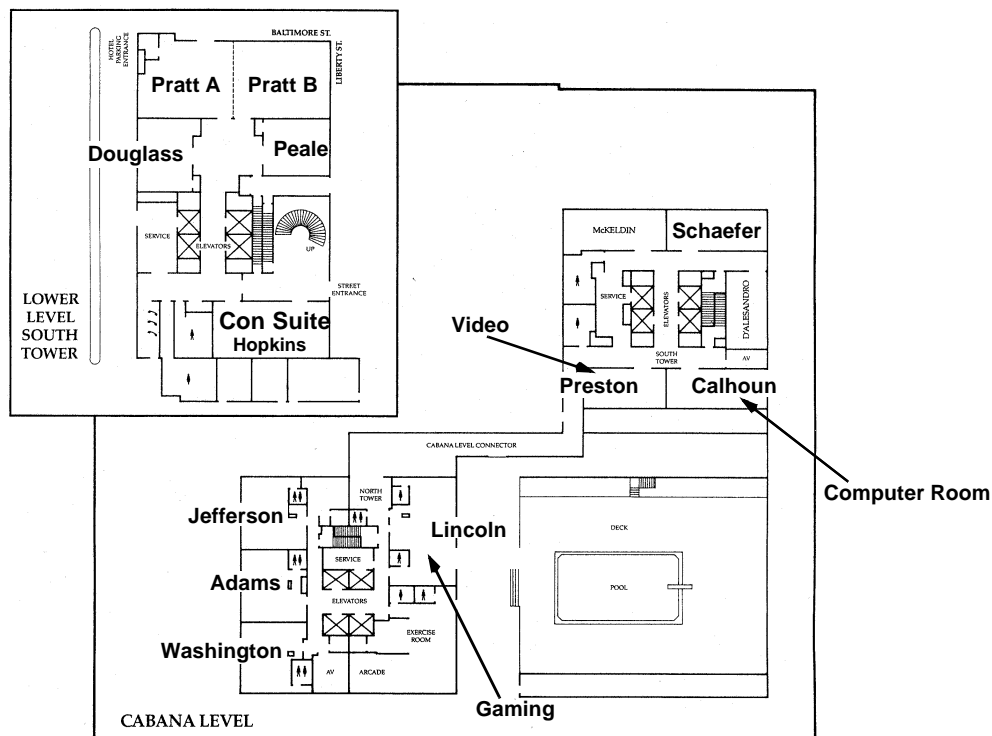
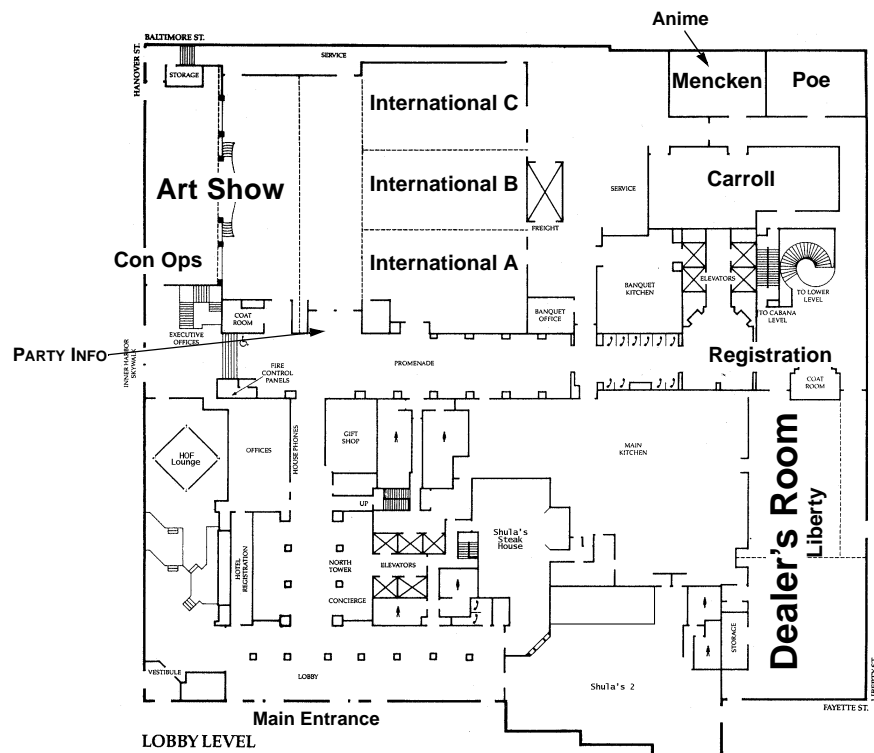
9pm Play International A-C
 10:30pm Clam Chowder Concert International A-C

Saturday

12:30pm Robert Sacks Memorial Service International A-C
 1:30pm Remembering First Fandom with Dave Kyle International A-C
 2:30pm Frank Hayes, Filk GOH Concert International A-C
 3:30pm Halla Fleischer, Artist GOH International A-C
 4:30pm Presentation of the Young Writer's Award and the Compton Crook Award International A-C
 5:00pm Hal Clement, GOH International A-C
 9:00pm Masquerade International A-C
 Halftime Reading Is Fundamental Auction International A-C
 After Masquerade Balticon Dance International A

Sunday

9:00am Darkon introduction and fighting demonstrations International A-C
 10:00am Tech for kids International A-C
 12:00pm Radio Play: MST2K International A-C
 4:00pm Man & Machine Poetry Contest Winners Presentation Jefferson
 8:00pm Boogie Knights at the GoH Birthday party International A



ANIME Mencken Room.

Friday

- 1:30pm Final Fantasy Legend of the Crystals, Vol. I
- 2:00pm Final Fantasy Legend of the Crystals, Vol. II
- 3:00pm Brain Powered, Vol. I
- 3:50pm Brain Powered, Vol. II
- 4:40pm Mini Goddesses, Episodes 1-?
- 5:00pm Gundam 0083 Stardust Memories, Episodes 1-4
- 7:00pm TBA
- 9:00pm Perfect Blue
- 10:30on Amazing Nurse Nanako, Vol. I
- 11:30pm Amazing Nurse Nanako, Vol. II
- 12:30om Goku: Midnight Eye
- 1:30pm Vampire Hunter D

Saturday

- 4:00am Twin Angels, Vol. II
- 5:00am Bite Me!
- 6:00am Grandizer: Beta Dub
- 7:30am Lensmen
- 9:00am Geobreeders
- 10:30am TBA
- 12:00pm Battle Athletes, Vol. 1-3
- 3:00pm Saber Marionette J, Episodes 1-4
- 4:30pm Blue Submarine No. 6, Episodes 1-4

- 7:00pm Macross Plus
- 8:45pm White Radish Showcase (The Item/Apprentice)
- 9:00pm Masquerade Overflow, Tentative to Masquerade
- 11:00pm Rurouni Kenshin, Episodes 1-4, Tentative to Masquerade

Sunday

- 12:30am Space Adventure Cobra
- 2:00am Golden Boy, Episodes 1-6
- 4:30am Tenamonya Voyagers, Episodes 1 and 2
- 5:30am Arc the Lad
- 7:00am My Dear Marie
- 8:30am TBA
- 10:00am Escaflowne, Episodes 1-4
- 11:30am Rurouni Kenshin, Episodes 5-8
- 1:00pm Trigun, Episodes 8-10
- 2:30pm Revolutionary Girl Utena, Episodes 1-6
- 5:30pm Otaku no Video
- 7:00pm Cowboy Bebop, Episodes 1-9, 17, 18

Monday

- 12:30am Berserk Marathon, Episodes 1-26
- 1:30pm Magic Knight Rayearth, episodes 1-4
- 3:00pm Daimajin

Charity Auction to Benefit Reading Is Fundamental

During the Masquerade half time
Items to be auctioned are on display in the Art Show.

Parties!

See the Party Board in the Promenade
for rooms and schedules and party
themes.

Open parties until 3:00am on Friday,
Saturday and Sunday nights.

Public function areas at the Wyndham normally close at 2:00am. The Hotel staff will ask guests of the hotel to return to their rooms and ask BALTICON members who do not wish to sleep to go to the remaining open Balticon function areas. By special arrangement with the Wyndham, Balticon will keep several rooms open in the Lower Level South Tower area until 4:00am+ for late night film and conversation areas. Balticon members still awake after 2:00am can continue the convention in this area. The anime room will also be open 24 hours showing videos.

Balticon

is produced by

The Baltimore Science Fiction Society

The Baltimore Science Fiction Society is a non-profit, all volunteer organization dedicated to the promotion of, and an appreciation for, science fiction in all of its many forms.

To learn more about BSFS visit our web page

<http://www.bsfs.org>



MONDAY SCHEDULE

	Carroll	Poe	International A
10am	Can a civilized society enact standards of dialogue, subject and portrayal without falling into censorship? Where do we draw the line? Can we draw one and still have art we want to consume?	Last Chance Autograph Session.	
11am	Websites to die for: NASA, ZD net, Amazon, etc.		
Noon	Star Wars as a Young Adult Fantasy. Is the vision of ordinary people in extraordinary struggles just for kids?	Balticon guests read their favorite poems.	Improving Balticon: Ideas and suggestions.
1pm	The 20th Century's 20 Best SF Writers: Dare you choose? Come prepared to defend your choices.		Cheesy Horror: The stuff we really like!!
2pm	"Veils, Blood and Treasures" Event Finale. Ann and Dave Dearholt		

Balticon 36

Maryland's Premier Science Fiction Convention
Memorial Weekend, May 24th-27th, 2002

Artist/Author Guests of Honor:

Phil & Kaja Foglio
Mark E. Rogers

Fan Guest of Honor: Dr. Yoji Kondo

Filk Guest of Honor: The Boogie Knights

Costume Guest of Honor: Carol Salemi



Buy your Balticon 36 Membership at Balticon 35 and save.

CHILDREN'S PROGRAMMING

Washington

Friday

5pm Make a Wizard's Hat and other arts and crafts.

Saturday

10:00am Ming and Susan Diaz

11:00am "Mr. Polymer" Hands on science, Professor Ernie Silversmith

12:00pm Make a Musical Instrument

1:00pm Fossils with Hal Clement
The Roanoke Valley Mineral and Gem Society will provide a free fossil to program attendees.

2:00pm Juggling with Andrew Love

3:00pm Carpathian: Stories of the macabre

4:00pm Mini-Rockets and other chemical reactions.

5:00pm Puppet Theater

Sunday

10:00am Tech for kids in Main Ballroom. Meet Outside entrance to Ballroom PROMPTLY at 9:50.

11:00am Scavenger Hunt ages 0-12

12:30pm Tim Livengood, master storyteller

1:30pm Make buttons and other wearable art

2:00pm Ming and Susan Diaz

3:00pm Frank Hayes, Filk GoH, Filk for Kids

4:00pm "Harry Potter" game and quiz for kids of all ages

5:00pm Shavuot, the Jewish Festival, crafts, stories and nosh

WASHINGTON ROOM

Evening Schedule

Saturday

6:00pm **Historical fantasy and alternate history in film made for TV.** How to tell a good story via media. Heaven and hell of research balance with the assumptions and knowledge of the audience.

7:00pm **Fan clubs on line and in person.** Pros and cons of both organizations and on line fan discussion groups.

10:00pm **A guide to the Gothic sub genre in film.** Doom, gloom, death, destruction, darkness and despair dominate certain films while other horror films leave the viewer optimistic. Is it just the ending or is there more one must do (or endure) to create the Dark Fantasy? Is there any purpose to these dark films?

SUNDAY

7:00pm **Independent Films: Are they worth it?** Interest now a days in movies going directly to video. How do you make a living if you're not with a big studio?

COMPUTER GAMING ROOM

Calhoun

Friday

10am Room Opens - Free Play on all machines

Train Yourself with Computer Based Training. Several CBTs will be installed on the machines including topics like Bryce, Web Authoring and HTML, and the basics of Computer networking. All gaming suspended during class time.

4pm Free Play on all machines

5pm Civilization on slow pod and Unreal Tourney on speedy pod

6pm Starcraft on slow pod and Black & White on speedy pod

7pm Unreal Elimination Tournament Rounds 1 & 2

10pm Adult only Free Play

Saturday

10am Unreal Elimination Tournament Round 3

noon Free Play

1pm Starcraft on slow pod and Red Alert 2 on speedy pod

2pm Free Play

Bryce Basic class (limit 6) Learn the basics of creating your own 3D maps and models in Bryce 4.0 with Kory Kaese of Mystic Station Designs. All gaming suspended during class time.

5pm Civilization 2 on slow pod and Unreal Tourney on quick pod

6pm Escape from Monkey Island on slow pod and Black & White on quick pod

7pm Alpha Centauri on slow pod and Red Alert 2 on quick pod

8pm GEEKOUT! Hacking, Networks, and Computer Security. Discuss the latests threats to computer security and issues that today's professionals face. This is not a panel, but a group discussion led by Paul Fischer. Industry professionals and computer experts only please. Novices see session on Monday at 10am

10pm Star Craft Invitational. No invite. No Entrance.

Sunday

10am Unreal Elimination Tournament - Round 4

noon Free Play

2pm Train Yourself with Computer Based Training Several CBTs will be installed on the machines including topics like Bryce, Web Authoring and HTML, and the basics of Computer networking. All gaming suspended during class time.

4pm Unreal Elimination Tournament - Final Round

6pm Alpha Centauri on slow pod and Red Alert 2 on quick pod

7pm Starcraft on slow pod and Unreal Tourney on quick pod

8pm Bryce Basic class (limit 6) Learn the basics of creating your own 3D maps and models in Bryce 4.0 with Kory Kaese of Mystic Station Designs. 2hours All gaming suspended during class time.

10pm Adult Only Free Play

Mon.

10am Computer Security and Networking. An open discussion on all levels about computer networking security. Open to all levels of expertise and ages. Open Forum discussion led by Paul Fischer.

Noon Free Play

3pm Tear Down. You enjoyed it, now how about helping us pack it up.

VIDEO PROGRAM Preston

Friday

- 2:00pm Toy Story /Toy Story 2
 5:00pm The Sword in the Stone
 6:30pm The Devil and Daniel Webster (1941)
 8:30pm Pi: Faith In Chaos (1998)
 10:00pm Frequency (2000)
 12mid The Haunting (1963)

Saturday

- 10:00am The Flight of Dragons (1982)
 Noon Tron
 2:00pm Wild Palms: The Dream Begins (1993)
 4:30pm Millenium's End: The Fandom Menace (2000)
 A Balticon Premier!
 6:30pm Tales From The Darkside: The Word Processor of the Gods
 From a Short Story by Stephen King
 7:00pm The Matrix (1999)
 9:30pm Virtual Sexuality (1999)
 11:00pm The Hitchhiker's Guide to the Galaxy (1981)

GAMING Lincoln room

- Friday** 2pm - 2am
Saturday 9am-2am
Sunday 10am-Midnight

Check the posted schedule for details

COSTUME DISPLAY

Located in Art Show.
 Open during normal art show hours.

Sunday

- 10:00am Inspector Gadget (1999)
 11:30am Dr Who: The War Machines (1966)
 1:00pm Dr Who: The Curse of Fatal Death (1999)
 Starring Rowan Atkinson as the Doctor!
 2:00pm Wild Palms: The Dream Concludes (1993)
 4:30pm The Thirteenth Floor (1999)
 6:00pm Millenium's End: The Fandom Menace (2000) Encore!
 8:00pm The Sixth Sense (1999)
 9:50pm A Stir of Echos (1999)
 11:30pm Westworld (1973)

Monday

- 10:00am The Return of the King (1979)
 11:30am Escape to Witch Mountain
 1:00pm Existenz (1999)
 2:40pm Dr Who and the Daleks (1965)
 Note: Balticon secures copyright clearances for video from MPLC and Music from BMI. Other copyright clearances by arrangement with individual copyright holders as appropriate.

SUNDAY SCHEDULE

	Pratt B	Schaefer Café Balticon	Washington
9am		Working Without a Net: To Hell With Outlines. Sit down and wing it from start to finish, then read the results to fellow participants	Children's Programming. See Children's programming schedule for details.
10am	Alternate Art Forms. Halla, L.W. Perkins, Debbie Callaway		
11am	Shock Art. Joe Bellofatto, Hannah Shapero, Joel Keener, R. Smith	Aliens Among Us. People with ADD, ADHD, Tourette's, Autism, etc. talk about how perceiving the world differently might be useful in SF/F/H.	
Noon	Small Presses. Independent writing and publishing panel led by David Kriebel, editor & publisher, Lite Circle books.	The Hal Panel: Every panel member is named Hal. Our own Hal9000 can moderate. Everyone welcome to participate in this silliness.	
1pm	Filk: The 10 best Computer Filks.	Common Stereotypes in SF and F. Overused ideas to avoid in our writing, if you want to get published, and the ones that get used anyway because people love them.	
2pm	2:30 Filk: Paul Shuch 1/2 hour concert.	Can you turn an SF series into literature?	
3pm	Filk: Harold Feld 1/2 hour concert.	The future of money. Will hi-tech make it obsolete? Define money then speculate on what the net and other tech will do to Capitalism.	
4pm		The Human Genome Project. Patent applications in the legal future. Would this affect Human genes as well?	
5pm	Filk 2x10 concerts Six concert slots. Participants to sign up at convention. You get to do ten minutes or two songs whichever ends first.		
6pm		Tyranny is Easy, Freedom is Hard. The future of the American Constitution in our hi-tech culture. The constitution is supposed to trump all other laws, in practice does it? Can it?	
7pm		Pressures of the Tube: Why you can't miss an episode...	Independent Films: Are they worth it? Interest now a days in movies going directly to video. How do you make a living if you're not with a big studio?
8pm		Outer Limits: Old vs new. Discuss both incarnations of this influential TV series.	
9pm	Filk: One shot concerts. Participants sign up at the convention. You get to do one song.		
10pm	Filk: Conterpoint IV & and it's sponsors. Come learn about this years North-East filk con and it's sponsoring organization.	Slash Fandom and its Zines, on line and in print.	
11pm	Filking.	Social Class and other card games.	



Pop-Tart Cafe
 a gaming salon
 Saturday and Sunday
 2pm - 2am

Enjoy Pop-Tarts and games from Looney Labs
 Location will be posted on the Party Board



SUNDAY SCHEDULE

	Carroll	Jefferson	Poe	Pratt A
9am		Papers and Readings, Schedule to be posted.		
10am	Colleges and Universities in Fantasy. What constitutes higher education in the worlds of swords and sorcery? What classes do you take? Who gets educated and is there a college of sorcery and magic?		Michaelene Mass.	Hospitals in the future. Will medicine and its delivery system change? How? Are the systems presented on TV shows and in stories practiced?
11am	Fantasy Based on Norse Legend. Tell us about this system which has been influential in western culture, but little known by Americans.		Villains in Anime. How does this genre handle the bad-dies? Do things cut the same way in Japanese society and art as they do in the west?	Make Your Own Music. Marty Gear, Paul Krause and Scott Dorsey, will teach you several ways to edit music and sound to accompany your presentations.
Noon	The Wild Man. From Enkidu and Gilgamesh to Tarzan and Mad Max, examine pre and post patriarchal manhood in 'outsiders' to civilization. Note that having sex with a woman often introduces such a man to civilization.		The Character of Death in Fantasy Stories. Who is this character? Why do writers use him/her/it? How is this device made most effective and can Death be a sympathetic character?	Fidgets and Gizmoa. Electronics ideas and techie stuff that blinks and makes funny noises. See how you can add excitement to your display! Ming Diaz, Marvin Bryant, Thomas Atkinson and Rick Rader
1pm	Art Auction. Art Show Sales starts at 1:15 in the Art Show.		Detecting Earth-sized Planets in Habitable Zones: Kepler Mission? Dr. Yoji Kondo, Goddard	Masquerade Review. Marty Gear and his staff help you review the whys and wherefores of the masquerade.
2pm			Hubbell Space Telescope. Second presentation, Inge Heyer	Fang Making Demo. Marvin Bryant has a really neat and really cheap way to create fangs to fit your very own mouth. Come and learn this modestly priced way to look chillingly good.
3pm		Today's Weather on Titan: Cold, Dark and Very Distant. Tim Livengood	Bright Beautiful Beads. Denise Girardeaus, Ann Lesnik, Faith Baker, Sharon Landrum and possibly others are leading a hands-on workshop in basic beading. They have prepared a \$5 kit so you must sign up vefore hand at the masquerade desk.	
4pm	Mystic Station Designs: GM Panel. Discuss tips and tricks for creating campaigns, elongating campaigns, making the quick ending and dealing with publisher's change requests.	Cafe Balticon. Man & Machine Poetry Contest winners presentation and reading, followed by open readings.	Manned and Unmanned Aircraft. Don Palumbo	
5pm			Quantum Mechanics leads to fuzzy ideas. Andrew Love	
6pm	Poetry Slush Pile. Any editors of SF/F/H magazines welcome. Bring your crazy submissions to amuse/entertain Balticon.			
7pm	Which books would you like to see as a movie? What works in film? What should be avoided?		The Worst Con I Ever Attended. Tell hotel horrors, con committee feuds, fan fights, poor programming, function space blues and other woes that ruined one or more cons.	
8pm				
9pm				
10pm				Filking.
11pm				

FRIDAY SCHEDULE

	Carroll	Jefferson	Poe	Pratt A	Pratt B	Schaefer Café Balticon	Washington
4pm				Three R's with one pencil", R. Wayt Smith, Joel KeenerR, Rikk Jacobs			
5pm	Conventions 101. An introduction to Balticon. How the con works.			Art Erotica. R. Wayt Smith, Joel KeenerR, Rikk Jacobs	In space, all warriors are cold warriors. Join the Imperial Klingon Battle Fleet for starship combat. Return to the days of Chang, Kirk and Krugel! Command your own starship in combat against the Klingons, Romulans or Federation. Participate in strategy and tactics using miniatures you need two hands to pick up. Claw! around on the floor with your enemies. Blatantly defile the peace! DaHjal jilHeghrup'ejIQuCh! (Today is a good day to die!) This mock war-gamewith model ships and officers in costume inspires a vision of the Klingon Empire-War Room.		Make a Wizard's Hat and other arts and crafts. (Children's Programming)
6pm	Rogue Computers. Computers gone wrong, how it can and has happened.	The Future of the Internet". David B. Israel Manager of Backbone Engineering Department, Inter-media Communications	Solar Power Satellites. Timothy G. Howard	Filk: The Elements of Parody. What makes good parody			Computers in Star Trek. Howard Newby
7pm	In the aftermath of B5, what's on the horizon for SFTV?	Books you've never heard of but might like.	Mars Society. Tom Hill	MASQUERADE 101: A Masquerade Organizer. Two costumers and the BSFS Green Room Ghoadess will help you understand how to make it through your first participatory masquerade. Steve Lesnik, Amanda Allen, Deb Feaster and moderator Bobby Gear.			Pagan Portrayals in Modern Society. How this new religion with an ancient history has been received in modern multi-faith society.
8pm	Live Action Role Playing Event Kick-off! "Veils, Blood and Treasures". Dave and Anne Deartholt	Crazy Cover Letters. Ways to get your work noticed, or not.	Mad Scientists as Characters. How to make crazy without making them awkward or comical.				Mystic Station Design: Creating Alien Cultures for RPG's. One of the most exciting elements of a campaign, game, world, science fiction series, etc. is the adventure of meeting and discovering new cultures that are alien from our own. Creating an alien culture that a party or reader can interact with is not always easy. Explore ways to create truly alien cultures with Kory M. Kaese and Allison E. Kaese.
9pm							
10pm		Closed Party. Gay/lax-ians	Are alien abductions for real or are they urban legends?	Filking		Social Class and other card games.	Closed Party
11pm			All Vampires, all the time: Can we put a stake in it? Talk about this strong sub-genre in horror.				

SATURDAY SCHEDULE

	Carroll	Douglass	Jefferson	Peale	Poe	Pratt A	Pratt B	Schaefer Café Balticon
9am		Writers Workshop. Pros help writers signed up ahead of time.				Entertainment Tonight?! Ann Stevens, Rick Rader, Carol Salemi, June Swords and an as yet to be Named Techie will help you decide how to best show your costume.		
10am	Children's Fantasy: The popularity of the Harry Potter series. This new series brings boys into fantasy in large numbers. What other effects does it have on children's fantasy? Is it all really marketing?		Papers and Readings.	Copyright in the Cyberage. Joe Bellofatto, Joel Keener, Wendy Mitchell, Ric Frane	Tour of the Universe from Hubble. Inge Heyer			The Computer/Robot as a Sidekick: How to make it believable. What are the most common errors made by writers in portraying mechanical characters? What is consistent with how computers work?
11am	Webs of Wonder Contest, Andrew Love's project.			Splish Splash Slap Dash. Applying paint in different ways. Halla Fleischer, L. W. Perkins	NEAR. Jason Jenkins, JHUAPL	Desiging and Growing Your Costume. Sharon Landrum, Faith Baker, Denise Girardeau and Amanda Allen are on hand to lead you through getting that 'idea' and Making it work.	The Biosphere: Self Contained Environments in your SF Stories. Can computers make this possible?	What SF books will work on TV?
Noon	Eric Frank Russell: Who was he and what did he write?	Poetry Workshop. Exercises and tips on writing poetry, with emphasis on SF/Fantasy. Walk in and learn. Led by Patti Kinlock, Dave Kriebel, Vonnie Crist and W.H. Stevens of The Lite Circle, Inc.		Comics, an Independent View. Steve Stiles, Frank Cho, Mark Wheatley, Marc Hempel	SETI. Dr. Shuch	The Muse of Strange Sources. When you pass a thrift store, yard sale or even trash by the curb, slow down! You may just find the perfect costume supplies. Marvin Bryant, Carol Salemi, Ann Stevens	Plot Howlers in SF/F/H. Discuss the blunders of our favorite authors. Chronology mistakes, plot loopholes, characterization glitches and other goofs.	The 20th Century's Best Fantasy writers. Come prepared to defend your choices!
1pm	Computer Generated Movies: Soon or Now?			Sculpting for Model Kits and Action Figures. Daniel R. Horne	The Artemis Project.	Opportunity Knocks, the Costumer's Guild Auction. Glitz, glamour and gently used fabric, accessories and 'fiddley bits'. Prize winning costumes as well as special 'finds' from costumers' closets to help you build that prize winner. Bring your wallet and your imagination.	The use of mental illness in SF stories. Writers and social and medical scientists tell us if stories reflect any of the experience of mental illness or it's effect upon society. Tell how a writer can devise plots that reflect modern scientific knowledge of this condition.	Is Amazon.com the future? Opinion on the writer friendly online bookseller by Stephen L. Burns, Epublishing.
2pm	White Radish. Shawn the Touched and Kara Dennison of White Radish speak on what White Radish is all about, and their work in digital anime.	Creating your own language for books. Lead by Tan, publisher and editor for Circlet Press.		The Turing Test, AI and The Loebner Prize. Mr. Hugh Loebner				
3pm	Why so many writers read mystery. We do you know.		Professional Print Formats and Methods. Dave Smith	The Science of Arthur C. Clarke's "The Sentinel". Dave Theison	Media Magic. Media recreation costumes are recognized in the halls and in our imaginations. Hear Klingons, Star Wars characters and others talk about why they adopt and adapt media costuming ideas. Then stay for a more indepth lesson in Klingon culture. Thomas Atkinson, Cindy Shockey, June Swords, Carol Salemi and Bobby Gear, moderator.	3:30 Filk: Matt Leger concert.	Will there ever be a world government? Would it work and what would be the catalyst? It's a common theme in SF and F.	
4pm	When will we have space colonies? What kind of person wants to be a space colonist? Examine the modern incarnation of the pioneering spirit.	Make a planet and design characters to live on (in?) it.	Alternate Venues. Daniel Horne, R. Wayt Smith, Joel Keener	Dinosaurs. Michael Brett-Surman and Thomas Holtz, Jr.				Filk: Arranging Music. Some practical thoughts on the topic of musical arrangement.
5pm	Editors talk about what makes good writing good and great writing better than good.		Working with Live Models. Wendy Mitchell, Ric Frane	Nano Technology. Dr. Robert D. Shull, MIST Group Leader, Magnetic Materials Group		Filk: Randy Hoffman ½ hour concert.	Can YOU keep a secret? The advent of the WWW has made it difficult for writers and producers to keep the details of their projects quiet. Is the element of surprise a thing of the past?	
6pm	The Influences of SF on TV. Has TV's evolution as a medium in our society been influenced by science fiction, fantasy or horror as a genre. From the ideas in stories rather than contents.		The Japanification of Saturday morning and after school television.				Designing Sentient Aliens. What are the possibilities and how would they look and act?	
7pm	Masquerade Green Room.	What will be the super disease of the 21st Century? Diseases evolve quickly, is there any Way to predict their direction?	Comic Books to Movies: A new kind of cartoon?	Why don't we have personal air cars? So many mid-50's SF stories promised us we'd be in flyers by now!		Has Star Trek finally run it's course? Is this the end?	Bill Mayhew and adult story telling time.	
8pm		Peace IX: Computers in war. Defending ours, attacking the enemy's, computers as strategists and removing the 'Humanity' of war.	Survival as a Bottom Feeder. Selling a little short fiction, starving a lot.		Masquerade Photo Area.	Brick Barrientos' SF and F Trivia Quiz.	Marketing Movies. Hollywood adrift and alienated from the public.	
9pm								
10pm		Masquerade Judging	The Brainsex panel. What science has discovered and women have known all along. *wink*			Filking	Alien Flesh: Gender Identity Shift in SF and F. Give examples in your works and others.	
11pm	Post Masquerade Open House. Sponsored by the Costumers' Guild. Snacks and good conversations					Filk: Story Swap. after the Masquerade or 11:00, whichever is later.	Social Class and other card games.	